

# WELLMAN

## NEW ZEALAND FOLK SONG

*Arranged by JOHNNIE VINSON*

### INSTRUMENTATION

- 1 - Conductor
- 8 - Flute
- 2 - Oboe (opt.)
- 2 - Bassoon\*
- 6 - B $\flat$  Clarinet 1
- 6 - B $\flat$  Clarinet 2
- 2 - B $\flat$  Bass Clarinet\*
- 2 - E $\flat$  Alto Saxophone 1
- 2 - E $\flat$  Alto Saxophone 2
- 2 - B $\flat$  Tenor Saxophone
- 1 - E $\flat$  Baritone Saxophone\*
- 5 - B $\flat$  Trumpet 1
- 5 - B $\flat$  Trumpet 2
- 4 - F Horn (opt.)
- 8 - Trombone/Baritone B.C.\*
- 2 - Baritone T.C.\*
- 4 - Tuba\*
- 2 - Percussion 1  
Drum Set (Bass Drum, Hi-Hat, Snare Drum)
- 2 - Percussion 2  
Medium Tom
- 2 - Mallet Percussion  
Bells
- 1 - Timpani (opt.)

\*Any one or more of these instruments will provide an adequate Bass part.

Additional Parts U.S. \$2.50  
Score (04007369) U.S. \$5.00



# WELLERMAN

Duration – ca. 1:45

NEW ZEALAND FOLK SONG  
Arranged by JOHNNIE VINSON

**Fast, Jaunty (♩ = 144-152)**  
*With toe on floor, stomp heel*

**3**

Flute  
*f* *mf*

Oboe (opt.)  
*f* *mf*

Bassoon  
*f*

B♭ Clarinet 1, 2  
*f* *mf*

B♭ Bass Clarinet  
*f*

E♭ Alto Sax. 1, 2  
*f* *mf*

B♭ Tenor Sax.  
*f* *mf*

E♭ Bari. Sax.  
*f*

**Fast, Jaunty (♩ = 144-152)**  
*With toe on floor, stomp heel*

**3**

B♭ Trumpet 1, 2  
*f* *mf*

F Horn (opt.)  
*f* *mf*

Trombone/  
Baritone  
*f*

Tuba  
*f*

Drum Set  
Percussion 1  
B.D. (Muffled, no ring)  
Medium Tom  
*f* *mf*

Percussion 2  
*f* *mf*

Mallet Perc.  
*f* *mf*

Timpani (opt.)  
A♭, E♭ *f* *mf*

1 2 3 4 5

Fl.

Ob.

Bsn.

Cl. 1, 2

Bs. Cl.

A. Sx. 1, 2

T. Sx.

B. Sx.

Tpt. 1, 2

Horn

Tbn./Bar.

Tuba

Perc. 1

Perc. 2

Milt. Perc.

Timp.

Small notes opt.

04007369  
Wellerman - 3

11 *Play*

Fl. *f*

Ob. *f* *Play*

Bsn. *f*

Cl. 1, 2 *f* *Play*

Bs. Cl. *f*

A. Sx. 1, 2 *f* *Play*

T. Sx. *f* *Play*

B. Sx. *f*

11 *Play*

Tpt. 1, 2 *f* *Play*

Horn *f* *Play*

Tbn./Bar. *f*

Tuba *f*

Perc. 1 *f* *Tightly closed Hi-Hat* *S.D.*

Perc. 2 *f*

Mlt. Perc. *f* *Play Bells*

Tim. *f* *Play*

11 12 13 14 15 16

04007369  
Wellerman - 4

Fl.

Ob.

Bsn.

Cl. 1, 2

Bs. Cl.

A. Sx. 1, 2

T. Sx.

B. Sx.

Tpt. 1, 2

Horn

Tbn./Bar.

Tuba

Perc. 1

Perc. 2

Mlt. Perc.

Timp.

04007360

17 18 19 20 21 22

Fl.

Ob.

Bsn.

Cl. 1, 2

Bs. Cl.

A. Sx. 1, 2

T. Sx.

B. Sx.

Tpt. 1, 2

Horn

Tbn./Bar.

Tuba

Perc. 1

Perc. 2

Milt. Perc.

Timp.

*a2*

29

Fl.

Ob.

Bsn.

Cl. 1, 2

Bs. Cl.

A. Sx. 1, 2 *a2 Hns.*

T. Sx.

B. Sx.

29

Tpt. 1, 2 *f*

Horn *f*

Tbn./Bar. *f*

Tuba *f*

Perc. 1 *mf*

Perc. 2 *mf*

Milt. Perc.

Timp. *mf*

29 30 31 32 33 34

04007369  
Wellerman - 7

04007369  
Wellerman - 8



This musical score page contains measures 41 through 46. The instrumentation includes Flute (Fl.), Oboe (Ob.), Bassoon (Bsn.), Clarinet 1 & 2 (Cl. 1, 2), Bass Clarinet (Bs. Cl.), Alto Saxophone 1 & 2 (A. Sx. 1, 2), Tenor Saxophone (T. Sx.), Baritone Saxophone (B. Sx.), Trumpet 1 & 2 (Tpt. 1, 2), Horn, Trombone/Euphonium (Tbn./Bar.), Tuba, Percussion 1 (Perc. 1), Percussion 2 (Perc. 2), Mallet Percussion (Mllt. Perc.), and Timpani (Timp.). The score is written in 4/4 time with a key signature of two flats (B-flat and E-flat). Measures 41-44 feature sustained woodwind and string textures. Measures 45-46 introduce a more active woodwind melody in the Flute and Oboe, marked with a forte (f) dynamic. The percussion section includes snare drum patterns in measures 41-44 and mallet percussion in measures 45-46.

47

Fl. *f*

Ob. *f*

Bsn. *f*

Cl. 1, 2 *f*

Bs. Cl. *f*

A. Sx. 1, 2 *f*

T. Sx. *f*

B. Sx. *f*

47

Tpt. 1, 2 *f*

Horn *f*

Tbn./Bar. *f*

Tuba *f*

Perc. 1 *f*

Perc. 2 *f*

Milt. Perc. *f*

Timp. *f*

47 48 49 50 51 52

04007369  
Wellerman - 10

55

Fl. *mf cresc.* *ff*

Ob. *mf cresc.* *ff*

Bsn. *mf cresc.* *ff*

Cl. 1, 2 *mf cresc.* *ff* *a2*

Bs. Cl. *mf cresc.* *ff*

A. Sx. 1, 2 *mf cresc.* *ff* *a2*

T. Sx. *mf cresc.* *ff*

B. Sx. *mf cresc.* *ff*

Tpt. 1, 2 *mf cresc.* *ff* *a2*

Horn *mf cresc.* *ff*

Tbn./Bar. *mf cresc.* *ff*

Tuba *mf cresc.* *ff*

Perc. 1 *mf cresc.* *ff*

Perc. 2 *mf cresc.* *ff*

Milt. Perc. *ff*

Timp. *ff*

53 54 55 56 57 58 *ff*